

Evolutionary origin on HIV



- ⌘ The closest relatives of HIV-1 and HIV-2 are simian immunodeficiency viruses (SIV).
- ⌘ There is evidence for multiple transmissions from SIV into humans.
- ⌘ HIV-1 is very closely related to SIV from chimpanzees.

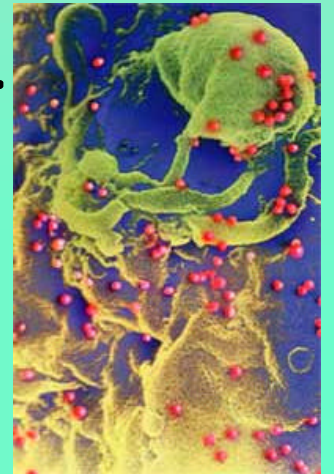
Evolution of virulence



- ⌘ All SIVs appear to be apathogenic in their natural hosts.
- ⌘ SIV can be transferred to other species, where it induces AIDS.
- ⌘ 'Short-sighted' evolution of virulence.

HIV is a quasispecies

- ⌘ Viral replication is error prone.
- ⌘ HIV reverse transcriptase and RNA polymerase have error rates of about $1E-4$.
- ⌘ The virus population in any one patient is extremely heterogeneous.
- ⌘ HIV can escape from drug treatment.
- ⌘ HIV can escape from immune responses.



Evolution toward disease

- ⌘ Escape from immune responses
- ⌘ Increasing viral diversity
- ⌘ Faster replicating strains



Antigenic variation

virus mutant i

$$\dot{v}_i = rv_i - px_i v_i \quad i = 1, \dots, n$$

immune response
against mutant i

$$\dot{x}_i = cv_i - bx_i$$

Each mutant goes to equilibrium:

$$v_i = \frac{br}{cp} \quad x_i = \frac{r}{p}$$

Add new mutants over time.

Antigenic variation

Total virus load is proportional to antigenic diversity.

$$v := \sum_i v_i = n \frac{br}{cp}$$

Antigenic variation

virus mutant i

$$\dot{v}_i = v_i(r - px_i - qz)$$

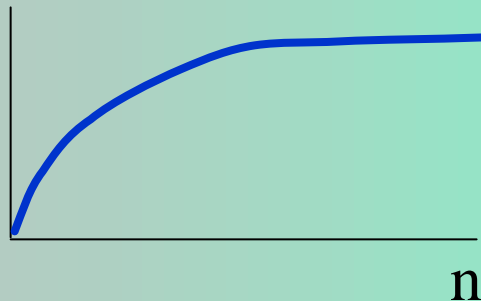
specific
immune response

$$\dot{x}_i = cv_i - bx_i \quad i = 1, \dots, n$$

cross reactive
immune response

$$\dot{z} = kv - bz$$

Virus load:



$$v = \frac{brn}{cp + kqn}$$

Antigenic variation of HIV

virus mutant i

$$\dot{v}_i = v_i(r - px_i - qz)$$

specific
immune response

$$\dot{x}_i = cv_i - bx_i - uvx_i \quad i = 1, \dots, n$$

cross reactive
immune response

$$\dot{z} = kv - bz - uvz$$

Virus load:

$$v = \frac{brn}{cp - (ru - kq)n}$$

Antigenic variation of HIV

Virus load:

$$v = \frac{brn}{cp - (ru - kq)n}$$

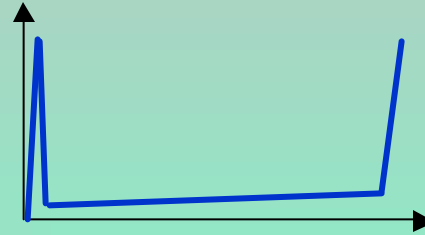
Diversity threshold:

$$n_c = \frac{cp}{ru - kq}$$

The 'diversity threshold' model has 3 possible outcomes

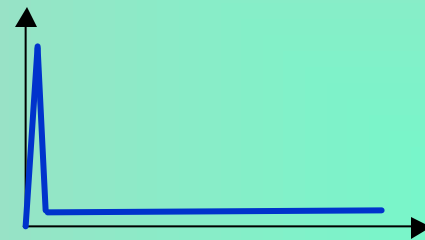
1. Disease after long asymptomatic period.

$$kq < ru < kq + cp$$



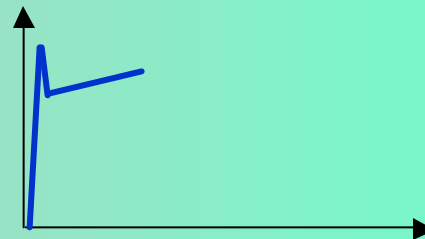
2. Indefinite virus control.

$$ru < kq$$

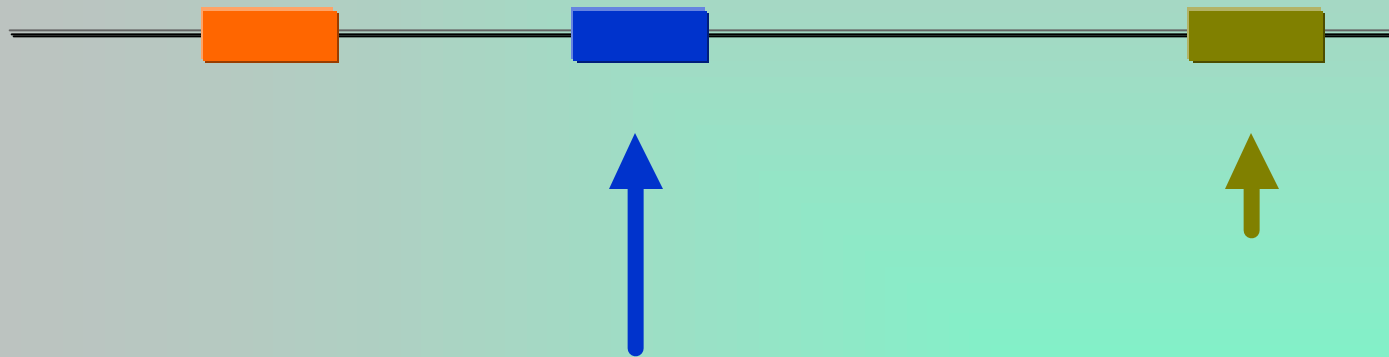


3. Immediate disease.

$$kq + cp < ru$$



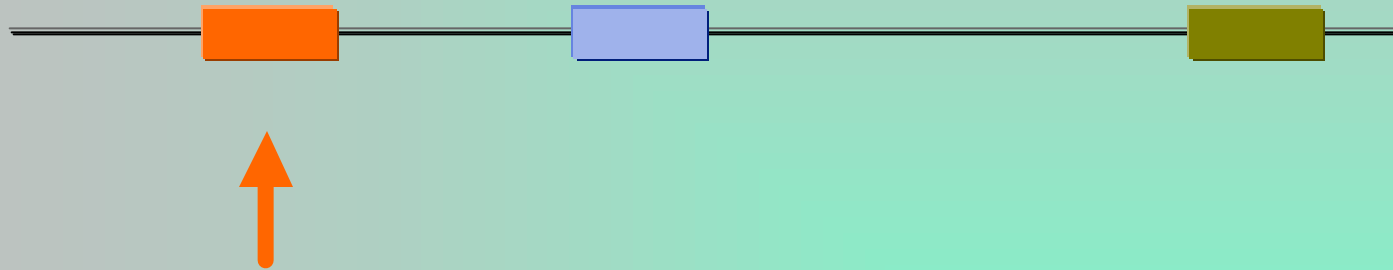
Immune responses to multiple epitopes



Immunodominance


breadth of the response is related to immune memory

Immune responses to multiple epitopes




Antigenic variation can lead to **shifting immunodominance**

HIV disease progression according to this model



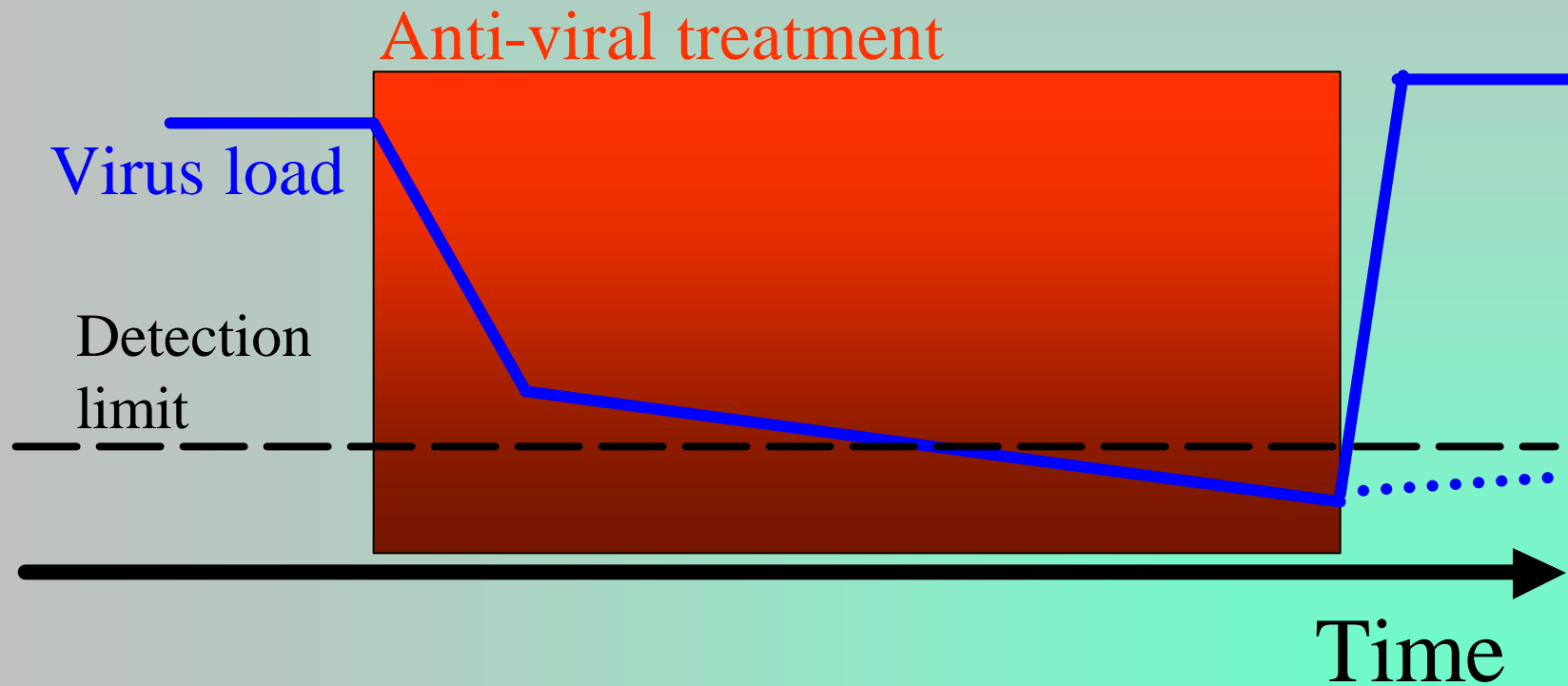
- ⌘ There is a highly dynamic balance between the virus and the immune system with rapid virus turnover.
- ⌘ The evolutionary adaptation of the virus in individual patients is the mechanism of disease progression.

Three possible mechanisms of HIV disease progression

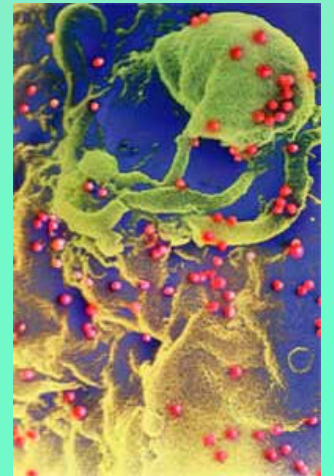


- ⌘ Evolution of the virus
- ⌘ Slow break-down of the immune system
- ⌘ Accumulation of opportunistic infections

The virus will return if therapy is withdrawn



Is it possible to treat and help the patient's immune system to gain control of the virus?



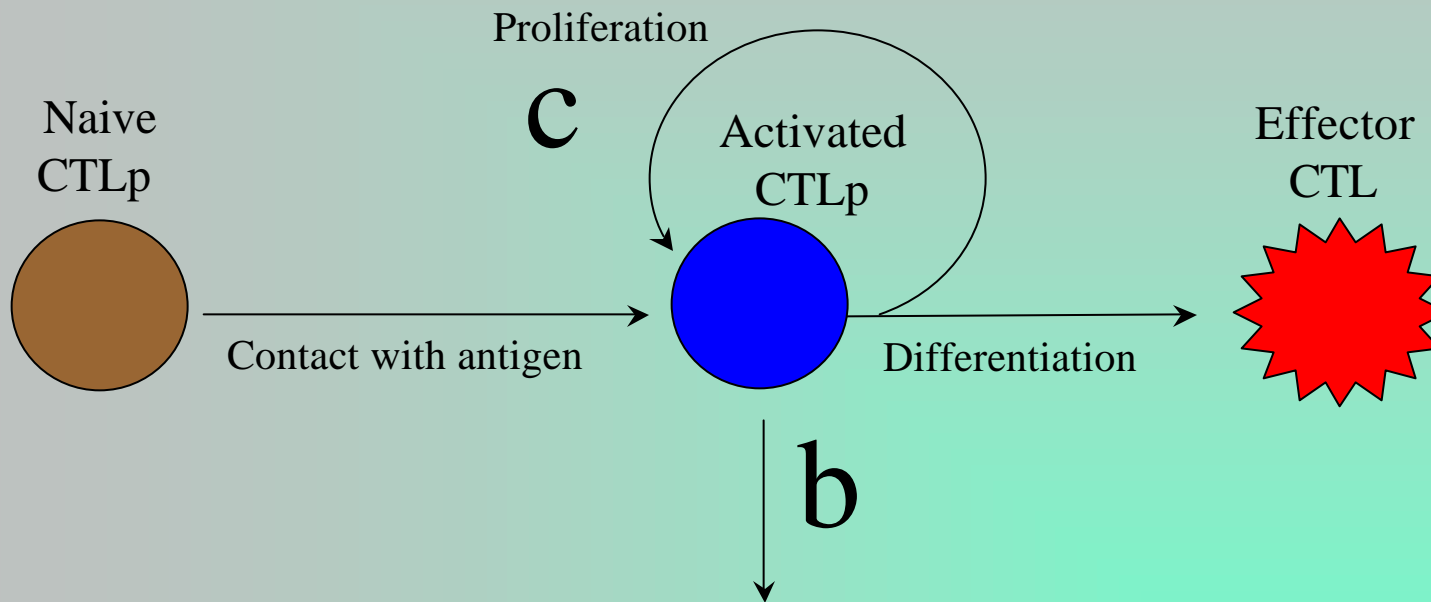
A new theory of CTL memory



⌘ The primary role of **CTL memory** is to eliminate virus infections or to reduce virus load to low levels.

Dominik Wodarz

CTL dynamics



CTL memory is characterized by highly responsive and long-lived CTL precursors (high c and low b).

CTL memory requires CD4 cell help

The basic model with CTL

$$\dot{x} = l - dx - bxy$$

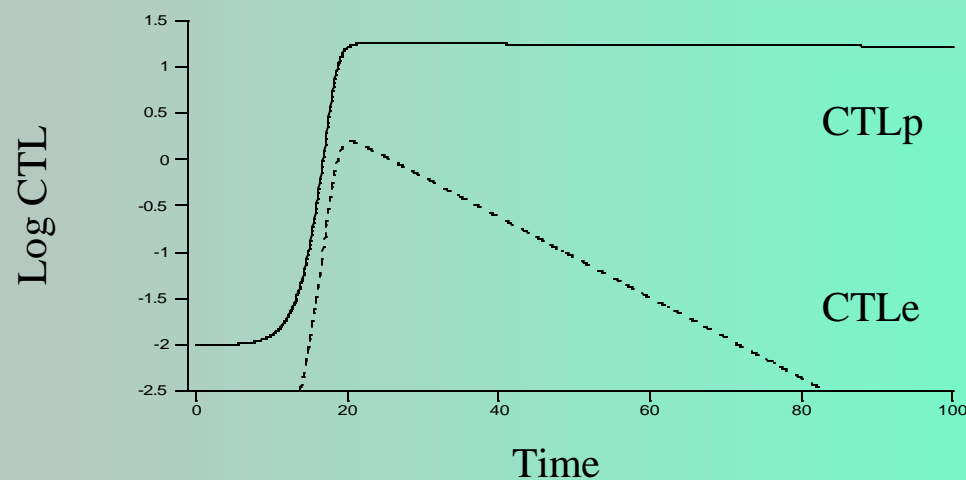
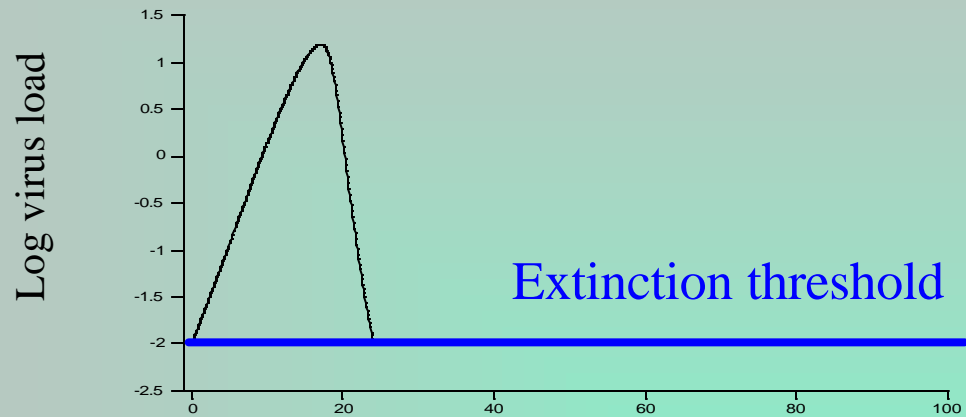
$$\dot{y} = bxy - ay - pyz$$

$$\dot{w} = cyw(1 - q) - bw$$

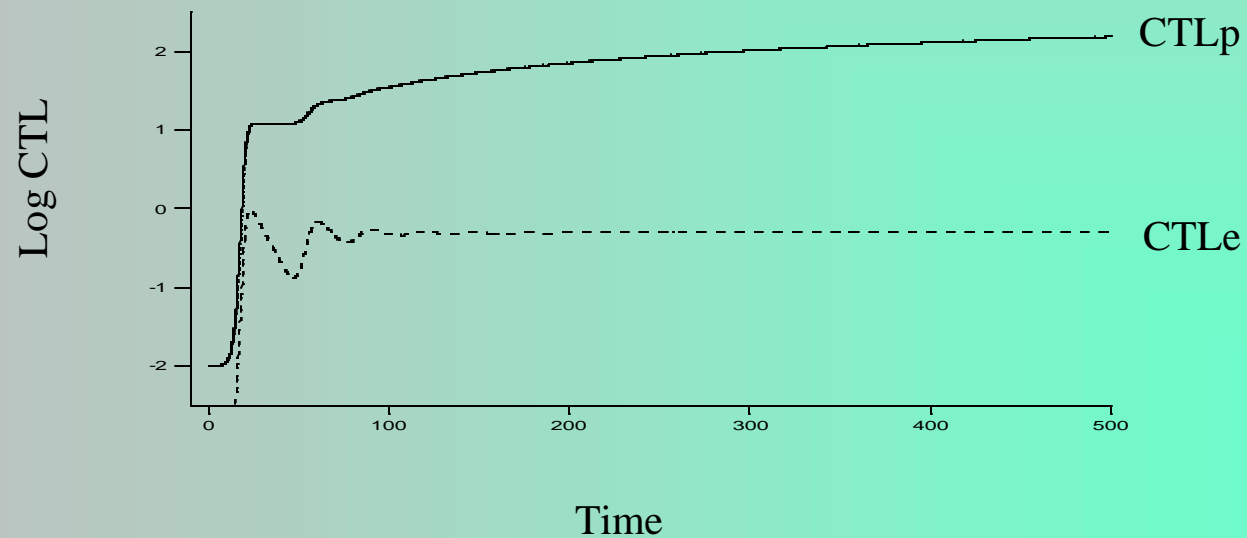
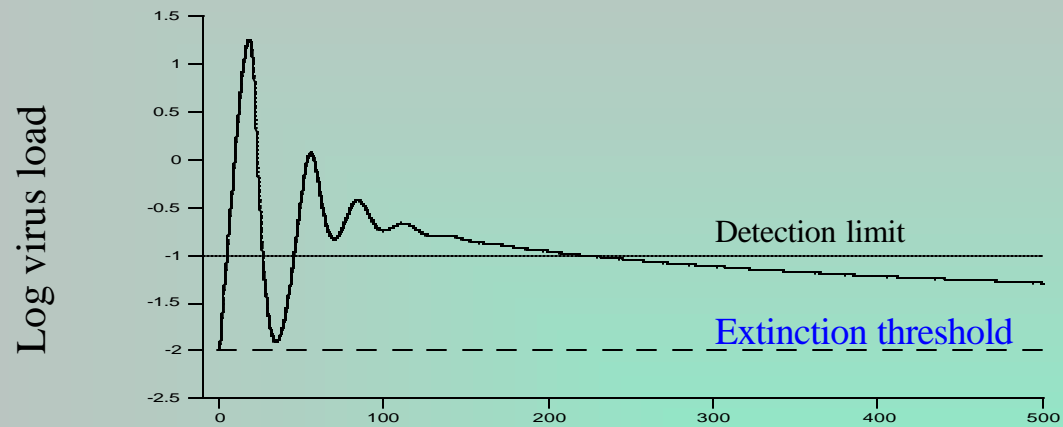
$$\dot{z} = cqyw - hz$$

2 possible outcomes:

1. Virus elimination



2. Persistent infection



HIV specific model

$$\dot{x} = l - dx - bxy$$

$$\dot{y} = bxy - ay - pyz$$

$$\dot{w} = cxyw - cqyw - bw$$

$$\dot{z} = cqyw - hz$$

HIV



- ⌘ HIV kills CD4 cells which are needed for CTL memory.
- ⌘ Failure to establish a CTL memory response leads to persistent infection, high virus load and rapid disease progression
- ⌘ A good CTL memory response leads to virus elimination (rare ?) or at least low virus load and slow disease progression

HIV: rate of disease progression

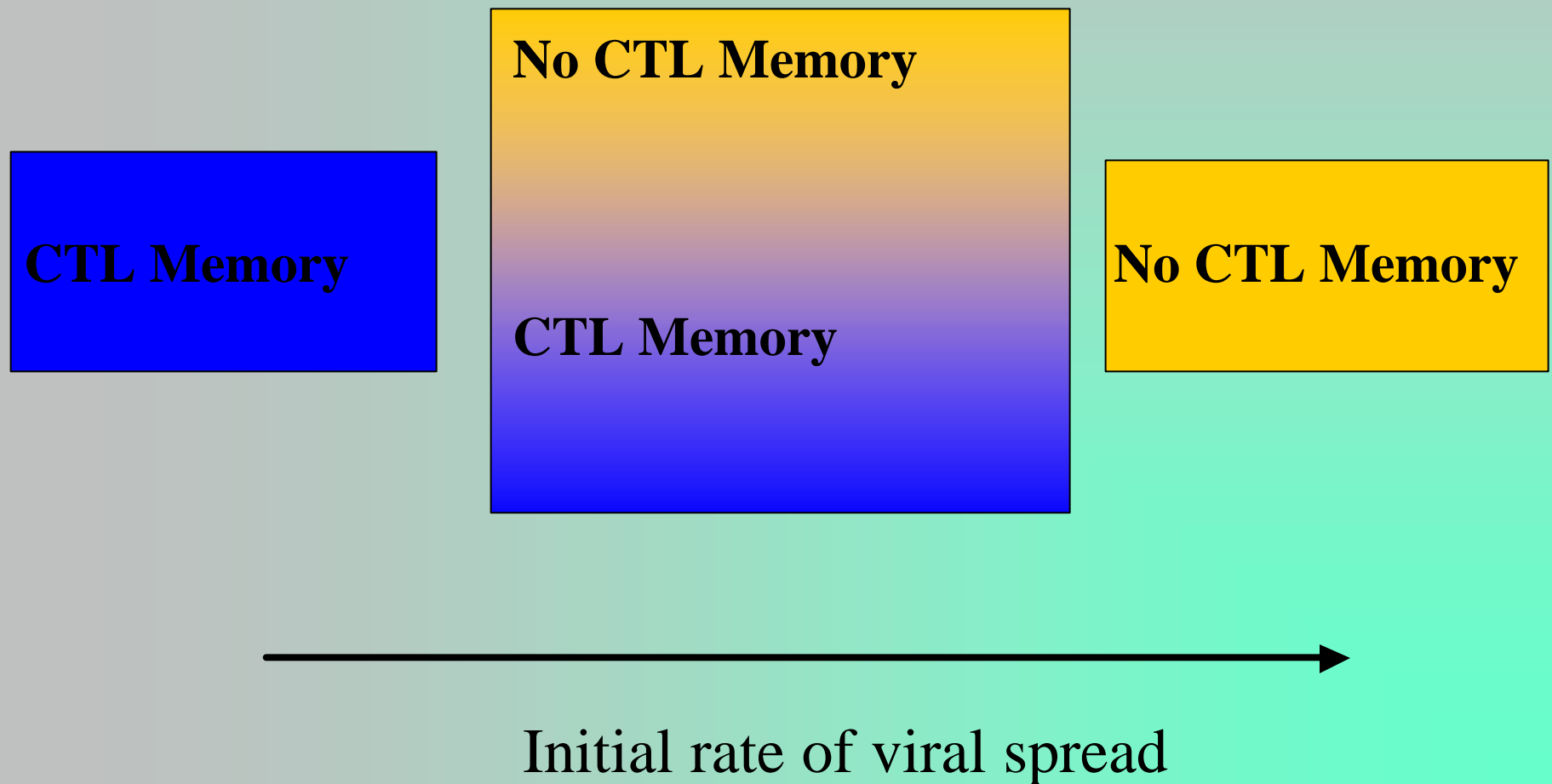


Fast progressors: high virus load

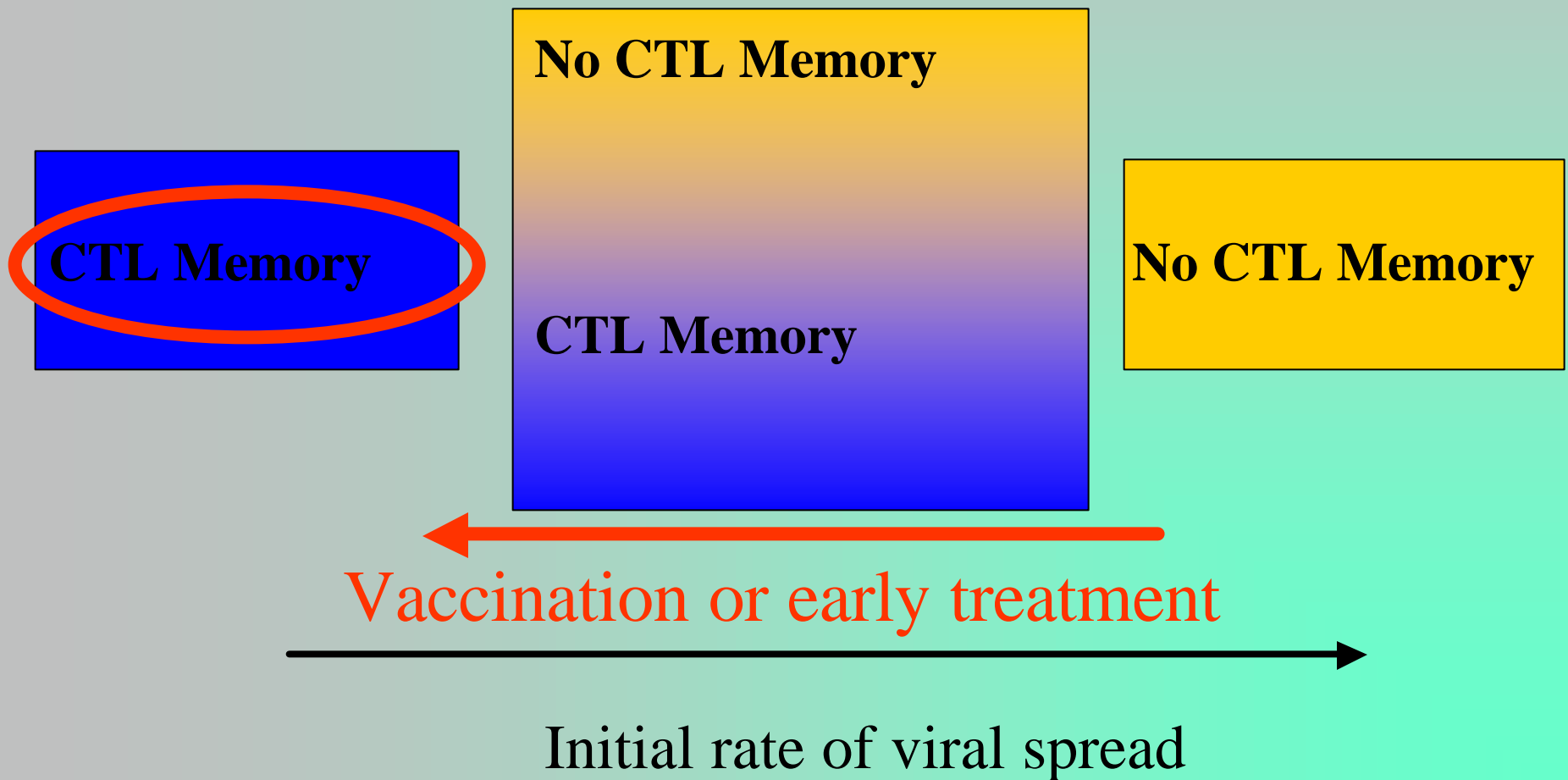
CTL memory makes the difference.

Slow progressors: low virus load

HIV replication and establishment of memory

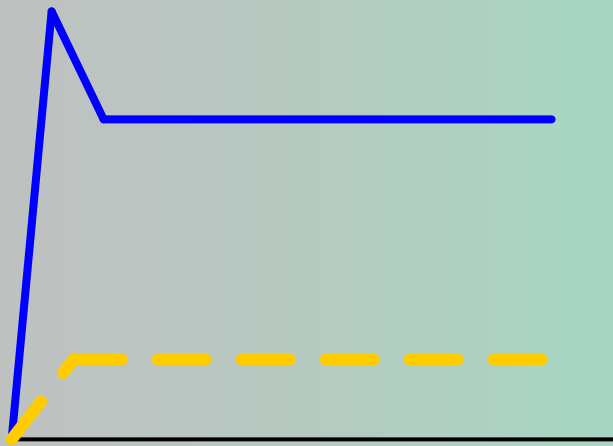


HIV replication and establishment of memory



Treatment during primary infection

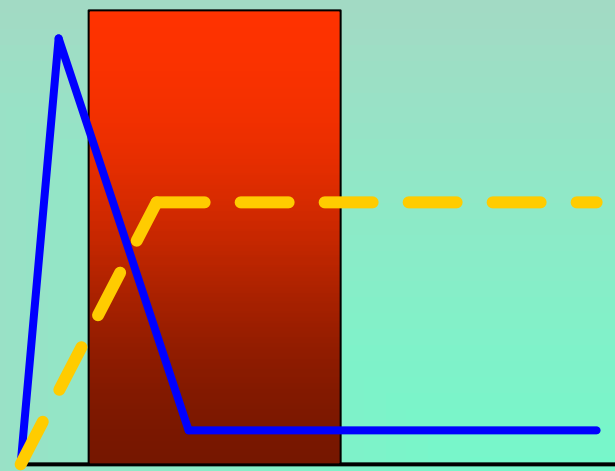
No treatment



CTLp

SIV: Jeff Lifson

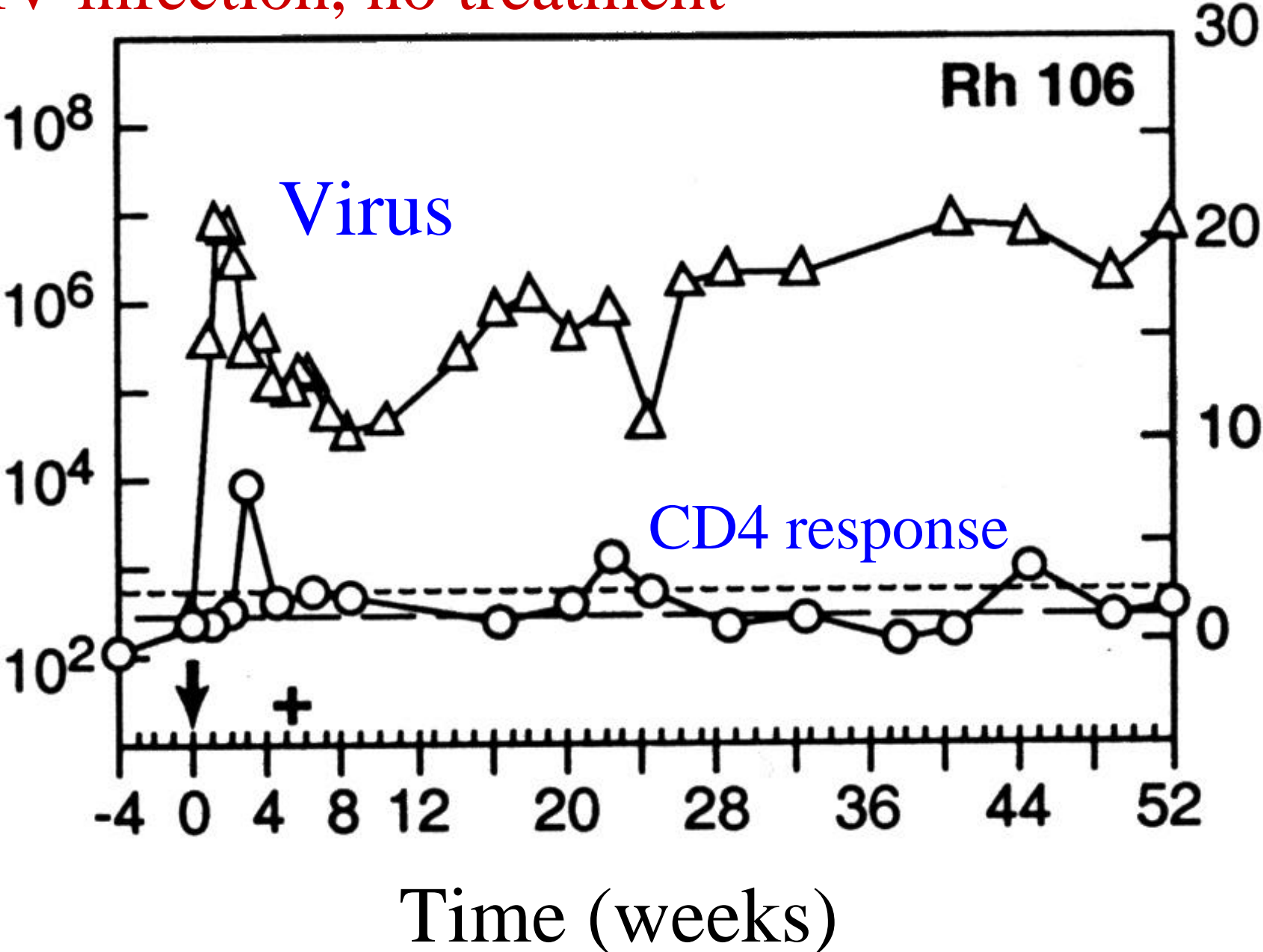
Treatment



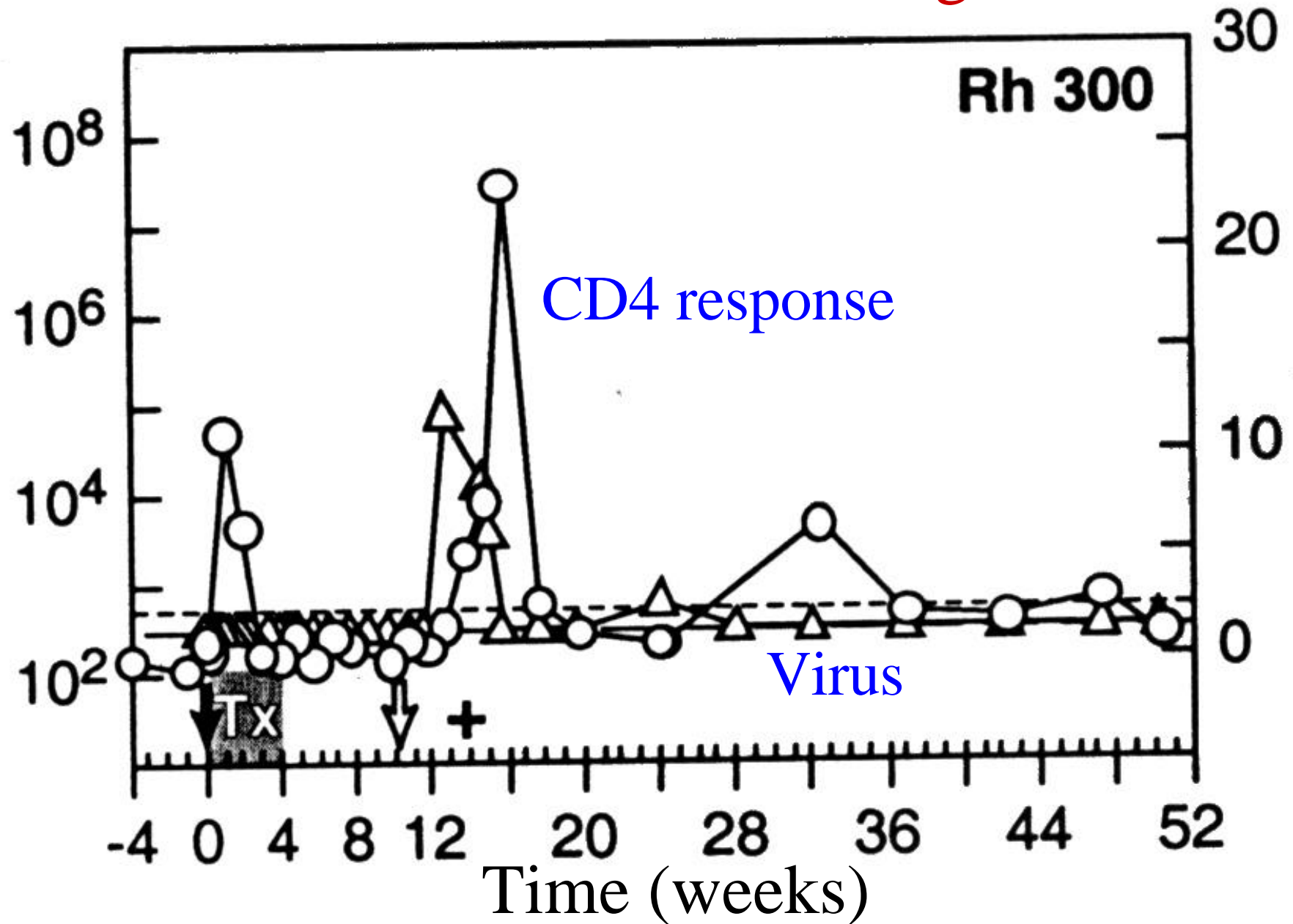
Virus

HIV: Bruce Walker

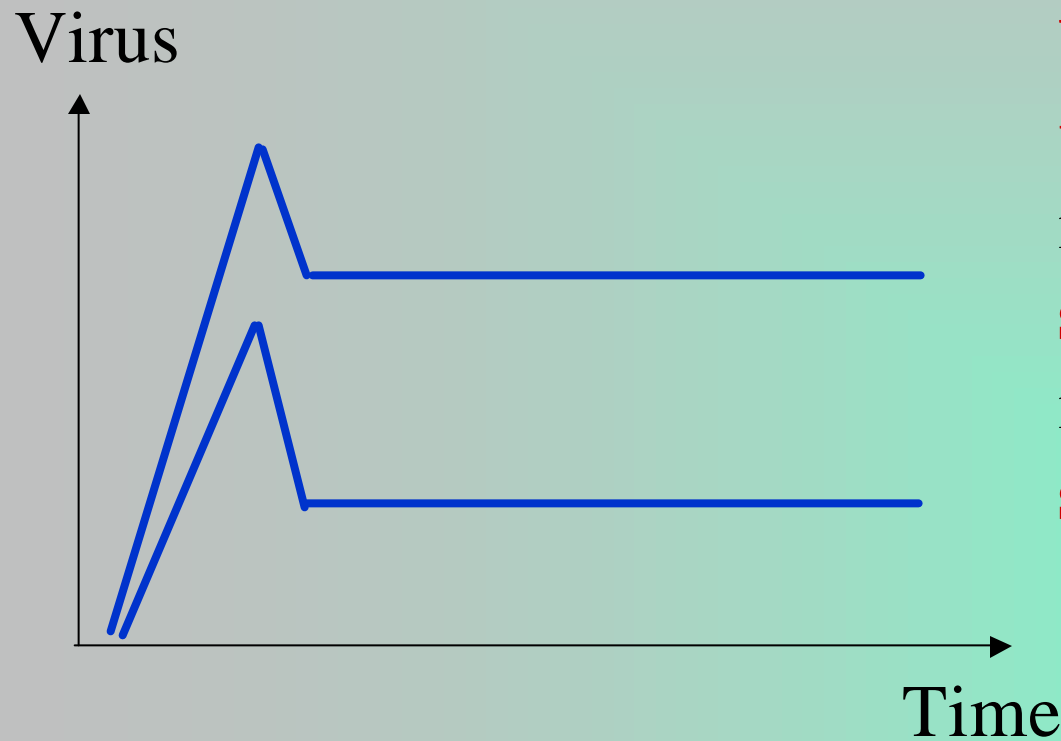
SIV infection, no treatment



4 weeks of treatment ; re-challenge



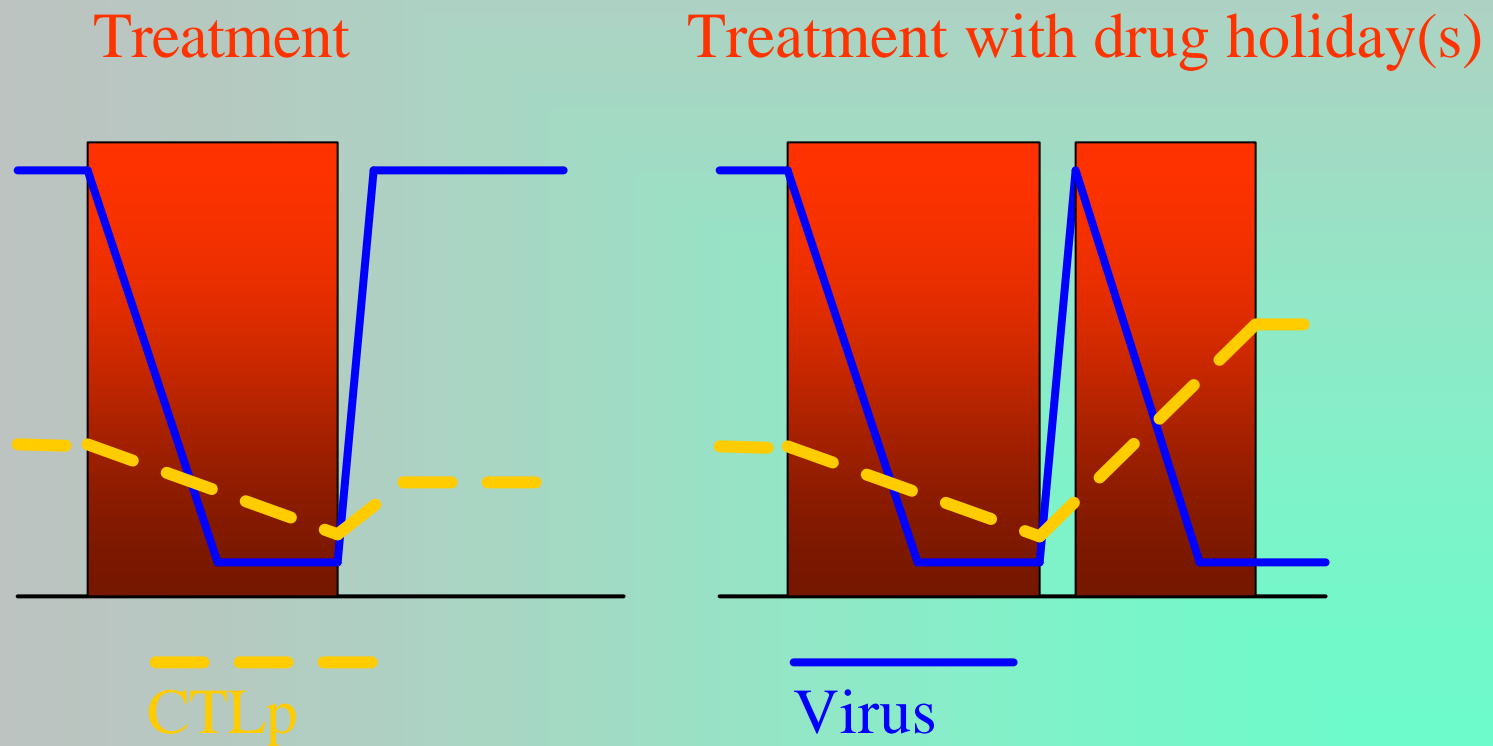
SIV primary infection without treatment



Virus load in the first week of infection is correlated with **set-point** is correlated with **survival.**

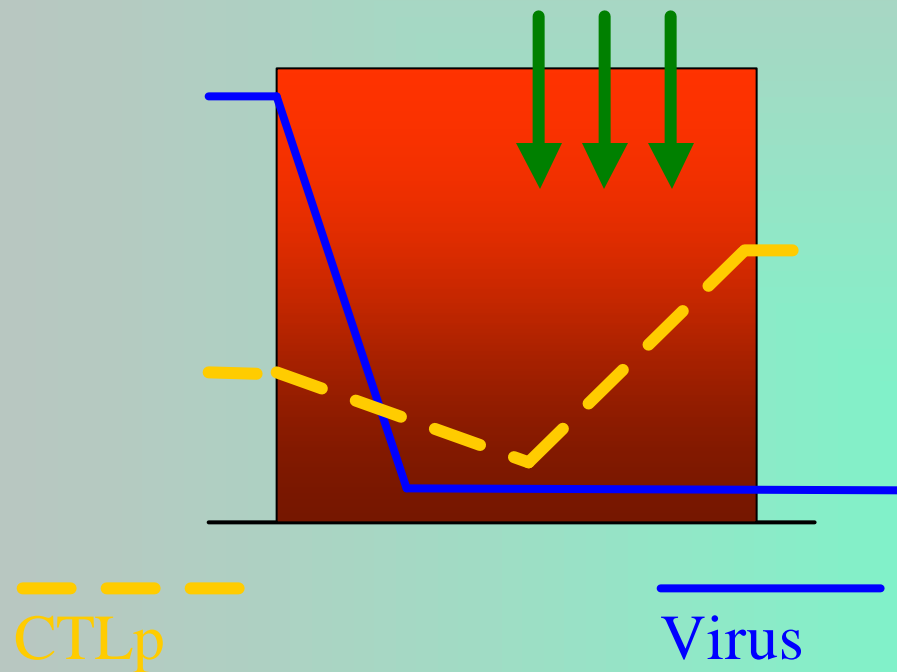
Jeff Lifson: 12 monkeys, 12 authors

Treatment during chronic HIV infection



Anti-viral treatment and immunotherapy

Immunotherapy



A new approach for HIV therapy



- ⌘ **For primary infection:** Use vaccination and early treatment to reduce the initial viral growth rate and bring patients into a state of long term non-progression.
- ⌘ **For chronic infection:** Use treatment and immunotherapy to switch patients into a state of long term non-progression.